

CHRISTMAS

Left Right Gift Exchange Game



Read every colored cue. Pause until each gift has moved one seat.

01 At Cedar Hall, Mira placed the wrapped gifts on the **LEFT** table while Theo carried the cocoa to the **RIGHT** counter. A paper snowflake had been **LEFT** near the doorway, and the welcome sign leaned toward the **RIGHT** wall.

02 Nora brought a box of ribbons from the room on the **LEFT.** She asked Theo to move the spare chairs to the **RIGHT,** but one chair was **LEFT** beside the coat rack and another rolled gently to the **RIGHT.**

03 The hall lights blinked, so Mira looked **RIGHT** for the switch. Theo checked the cable on the **LEFT,** then pointed **RIGHT** when the tree lights came back on. Everyone cheered, except Nora, who had been looking **LEFT** for the missing tape.

04 When the guests arrived, coats filled the hooks on the **LEFT** and boots formed a tidy row on the **RIGHT.** Mira found a gift tag under the **LEFT** table, while Theo discovered a silver bow on the **RIGHT** side of the cocoa tray.

05 Mira carried the bow **RIGHT** across the room and passed the tag to Nora on her **LEFT.** Theo turned **RIGHT** to greet the last guest, then stepped **LEFT** so the whole circle had enough space.

06 At last, Nora rang a small bell on the **RIGHT.** Everyone checked the neighbor on the **LEFT,** passed one smile to the **RIGHT,** and held the gift that had traveled from the **LEFT.** Mira read the final card, pointed **RIGHT** toward the tree, and announced that the winter hall was ready.

12 LEFT cues / 13 RIGHT cues / net finish: one seat RIGHT

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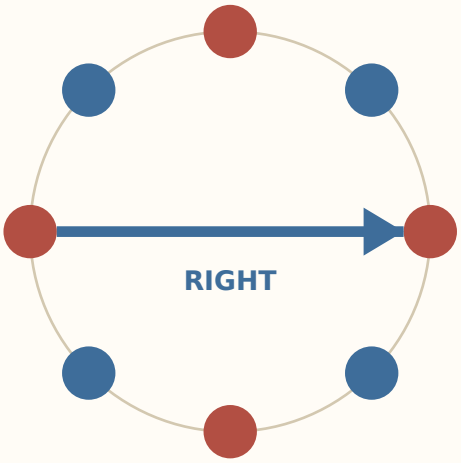
CHRISTMAS
Gift Exchange Host Guide



One wrapped gift per player. One completed pass per cue.

01 / BEFORE THE STORY

Agree on a budget or no-purchase plan. Count players and wrapped gifts. Seat everyone in one circle with a gift in hand. Explain that directions mean each player's own left and right.



02 / PRACTICE AND RESET

Call one practice **RIGHT** and one practice **LEFT.** Wait for every pass to finish. The two practice moves return gifts to their original seats; announce when the printed story begins.

03 / READ AT THE GROUP'S PACE

Emphasize only the colored uppercase cues. Pause after each cue until everyone holds exactly one gift. Keep other comments free of the words left and right while the story is active.

04 / IF THE ROUTE BREAKS

Stop reading if someone has two gifts or none. Restore one gift per seat, confirm the last completed cue, and continue from the next sentence. Do not restart unless the group wants to.

05 / THE FINISH

After the last story sentence, stop passing and open together. The 12 **LEFT** and 13 **RIGHT** cues move every correctly passed gift one seat right overall.

Accessibility: a neighbor or helper may pass for a player. Use lightweight gifts and keep participation optional.